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HARDWARE DESIGN FOR MACHINE LEARNING

Pooja Jawandhiya

School of Electrical and Electronic Engineering, Nanyang Technological University, Singapore

ABSTRACT

Things like growing volumes and varieties of available data, cheaper and more powerful computational processing, data storage and large-value predictions that can guide better decisions and smart actions in real time without human intervention are playing critical role in this age. All of these require models that can automatically analyse large complex data and deliver quick accurate results – even on a very large scale. Machine learning plays a significant role in developing these models. The applications of machine learning range from speech and object recognition to analysis and prediction of finance markets. Artificial Neural Network is one of the important algorithms of machine learning that is inspired by the structure and functional aspects of the biological neural networks. In this paper, we discuss the purpose, representation and classification methods for developing hardware for machine learning with the main focus on neural networks. This paper also presents the requirements, design issues and optimization techniques for building hardware architecture of neural networks.

KEYWORDS

Artificial intelligence (AI), application specific integrated circuit (ASIC), artificial neural network (ANN), central processing unit (CPU), field programmable gate array (FPGA), graphics processing unit (GPU), machine learning (ML), neurochip

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AUTHOR

Pooja Jawandhiya was born in Nagpur, India on May 2, 1995. She received the Bachelor of Engineering degree in Electronics and Telecommunication from University of Mumbai in June, 2017. Currently, she is a student in Nanyang Technological University, Singapore and is pursuing Master of Science (Electronics) from the School of Electrical and Electronic Engineering.



TRANSFER LEARNING BASED IMAGE VISUALIZATION USING CNN

Santosh Giri¹ and Basanta Joshi²

¹Department of Computer & Electronics Engineering, Kathford Int'l College of Engineering and Management, IOE, TU, Nepal

²Department of Electronics & Computer Engineering, Pulchowk Campus, IOE, TU, Nepal

ABSTRACT

Image classification is a popular machine learning based applications of deep learning. Deep learning techniques are very popular because they can be effectively used in performing operations on image data in large-scale. In this paper CNN model was designed to better classify images. We make use of feature extraction part of inception v3 model for feature vector calculation and retrained the classification layer with these feature vector. By using the transfer learning mechanism the classification layer of the CNN model was trained with 20 classes of Caltech101 image dataset and 17 classes of Oxford 17 flower image dataset. After training, network was evaluated with testing dataset images from Oxford 17 flower dataset and Caltech101 image dataset. The mean testing precision of the neural network architecture with Caltech101 dataset was 98 % and with Oxford 17 Flower image dataset was 92.27 %.

KEYWORDS

Image Classification, CNN, Deep Learning, Transfer Learning.

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PREDICTING STUDENT ACADEMIC PERFORMANCE IN BLENDED LEARNING USING ARTIFICIAL NEURAL NETWORKS

Nick Z. Zacharis

Department of Computer Systems Engineering, Technological Educational Institute of Piraeus, Athens, Greece

ABSTRACT

Along with the spreading of online education, the importance of active support of students involved in online learning processes has grown. The application of artificial intelligence in education allows instructors to analyze data extracted from university servers, identify patterns of student behavior and develop interventions for struggling students. This study used student data stored in a Moodle server and predicted student success in course, based on four learning activities - communication via emails, collaborative content creation with wiki, content interaction measured by files viewed and self-evaluation through online quizzes. Next, a model based on the Multi-Layer Perceptron Neural Network was trained to predict student performance on a blended learning course environment. The model predicted the performance of students with correct classification rate, CCR, of 98.3%.

KEYWORDS

Artificial Neural Networks, Blended Learning, Student Achievement, Learning Analytics, Moodle Data

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AUTOMATIC TUNING OF PROPORTIONAL– INTEGRAL–DERIVATIVE (PID) CONTROLLER USING PARTICLE SWARM OPTIMIZATION (PSO) ALGORITHM

S. J. Bassi¹, M. K. Mishra² and E. E. Omizegba³

¹Department of Computer Engineering, University of Maiduguri, Borno State, Nigeria

²Department of Computer Engineering, University of Maiduguri, Borno State, Nigeria

³Electrical and Electronics Engineering Programme, Abubakar Tafawa Balewa University, P.M.B 0248, Bauchi, Bauchi State, Nigeria

ABSTRACT

The proportional-integral-derivative (PID) controllers are the most popular controllers used in industry because of their remarkable effectiveness, simplicity of implementation and broad applicability. However, manual tuning of these controllers is time consuming, tedious and generally lead to poor performance. This tuning which is application specific also deteriorates with time as a result of plant parameter changes. This paper presents an artificial intelligence (AI) method of particle swarm optimization (PSO) algorithm for tuning the optimal proportional-integral derivative (PID) controller parameters for industrial processes. This approach has superior features, including easy implementation, stable convergence characteristic and good computational efficiency over the conventional methods. Ziegler- Nichols, tuning method was applied in the PID tuning and results were compared with the PSO-Based PID for optimum control. Simulation results are presented to show that the PSO-Based optimized PID controller is capable of providing an improved closed-loop performance over the Ziegler- Nichols tuned PID controller Parameters. Compared to the heuristic PID tuning method of Ziegler-Nichols, the proposed method was more efficient in improving the step response characteristics such as, reducing the steady-states error; rise time, settling time and maximum overshoot in speed control of DC motor.

KEYWORDS

PID Controller, Particle swarm optimization algorithm, Ziegler- Nichols method, Simulation

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FORGED CHARACTER DETECTION DATASETS: PASSPORTS, DRIVING LICENCES AND VISA STICKERS

Teerath Kumar¹, Muhammad Turab², Shahnawaz Talpur², Rob Brennan¹ and Malika Bendeche¹

¹CRT AI and ADAPT, School of Computing, Dublin City University, Ireland

²Department of Computer Systems Engineering, Mehran University of Engineering and Technology, Jamshoro, Pakistan

ABSTRACT

Forged documents specifically passport, driving licence and VISA stickers are used for fraud purposes including robbery, theft and many more. So detecting forged characters from documents is a significantly important and challenging task in digital forensic imaging. Forged characters detection has two big challenges. First challenge is, data for forged characters detection is extremely difficult to get due to several reasons including limited access of data, unlabeled data or work is done on private data. Second challenge is, deep learning (DL) algorithms require labeled data, which poses a further challenge as getting labeled is tedious, time-consuming, expensive and requires domain expertise. To end these issues, in this paper we propose a novel algorithm, which generates the three datasets namely forged characters detection for passport (FCD-P), forged characters detection for driving licence (FCD-D) and forged characters detection for VISA stickers (FCD-V). To the best of our knowledge, we are the first to release these datasets. The proposed algorithm starts by reading plain document images, simulates forging simulation tasks on five different countries' passports, driving licences and VISA stickers. Then it keeps the bounding boxes as a track of the forged characters as a labeling process. Furthermore, considering the real world scenario, we performed the selected data augmentation accordingly. Regarding the stats of datasets, each dataset consists of 15000 images having size of 950 x 550 of each. For further research purpose we release our algorithm code 1 and, datasets i.e. FCD-P 2, FCD-D 3 and FCD-V 4.

KEYWORDS

Character detection dataset, Deep learning forgery, Forged character detection

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AUTHORS

Teerath kumar received his Bachelor's degree in Computer Science with distinction from National University of Computer and Emerging Science (NUCES), Islamabad, Pakistan, in 2018. Currently, he is pursuing PhD from Dublin City University, Ireland. His research interests include advanced data augmentation, deep learning for medical imaging, generative adversarial networks and semi-supervised learning.



Muhammad Turab is an undergraduate final year student at Computer Systems Engineering MUET, Jamshoro. He has done 60+ projects with java and python, all projects can be found on GitHub. His research interests include deep learning, computer vision and data augmentation for medical imaging.



Shahnawaz Talpur is the chairman of Computer Systems Engineering Department at Muet Jamshoro. He has done his masters from MUET and PhD from Beijing Institute of Technology, China. His research interests include high performance computing, computer architecture and big data.



R. Brennan is an Assistant Professor in the School of Computing, Dublin City University, founding Chair of the DCU MA in Data Protection and Privacy Law and a Funded investigator in the Science Foundation Ireland ADAPT Centre for Digital Content Technology which is funded under the SFI Research Centres Programme (Grant 13/RC/2106) and is co-funded under the European Regional Development Fund, His main research interests are data protection, data value, data quality, data privacy, data/AI governance and semantics.



M. Bendeache is an Assistant Professor in the School of Computing at Dublin City University, Ireland. She obtained her Ph.D. degree from University College Dublin, Ireland in 2018. Malika's research interests span the areas of Big data Analytics, Machine Learning, Data Governance, Cloud Computing, Blockchain, Security, and Privacy. She is an academic member and a Funded Investigator of ADAPT and Lero research centres.



NATURE: A TOOL RESULTING FROM THE UNION OF ARTIFICIAL INTELLIGENCE AND NATURAL LANGUAGE PROCESSING FOR SEARCHING RESEARCH PROJECTS IN COLOMBIA

Felipe Cujar-Rosero, David Santiago Pinchao Ortiz,
Silvio Ricardo Timarán Pereira and Jimmy Mateo Guerrero Restrepo
Systems Department, University of Nariño, Pasto, Colombia

ABSTRACT

This paper presents the final results of the research project that aimed for the construction of a tool which is aided by Artificial Intelligence through an Ontology with a model trained with Machine Learning, and is aided by Natural Language Processing to support the semantic search of research projects of the Research System of the University of Nariño. For the construction of NATURE, as this tool is called, a methodology was used that includes the following stages: appropriation of knowledge, installation and configuration of tools, libraries and technologies, collection, extraction and preparation of research projects, design and development of the tool. The main results of the work were three: a) the complete construction of the Ontology with classes, object properties (predicates), data properties (attributes) and individuals (instances) in Protegé, SPARQL queries with Apache Jena Fuseki and the respective coding with Owlready2 using Jupyter Notebook with Python within the virtual environment of anaconda; b) the successful training of the model for which Machine Learning algorithms were used and specifically Natural Language Processing algorithms such as: SpaCy, NLTK, Word2vec and Doc2vec, this was also performed in Jupyter Notebook with Python within the virtual environment of anaconda and with Elasticsearch; and c) the creation of NATURE by managing and unifying the queries for the Ontology and for the Machine Learning model. The tests showed that NATURE was successful in all the searches that were performed as its results were satisfactory.

KEYWORDS

Artificial Intelligence, Natural Language Processing, Ontology, Machine Learning, Search Engine, Semantic Web.

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HOME APPLIANCE IDENTIFICATION FOR NILM SYSTEMS BASED ON DEEP NEURAL NETWORKS

Deyvison de Paiva Penha¹ and Adriana Rosa Garcez Castro²

¹ Institute of Technology, Federal University of Para, Belém, Brazil

² Institute of Technology, Federal University of Para, Belém, Brazil

ABSTRACT

This paper presents the proposal for the identification of residential equipment in non-intrusive load monitoring systems. The system is based on a Convolutional Neural Network to classify residential equipment. As inputs to the system, transient power signal data obtained at the time an equipment is connected in a residence is used. The methodology was developed using data from a public database (REED) that presents data collected at a low frequency (1 Hz). The results obtained in the test database indicate that the proposed system is able to carry out the identification task, and presented satisfactory results when compared with the results already presented in the literature for the problem in question.

KEYWORDS

Convolutional Neural Networks, identification of residential equipment, non-intrusive load monitoring, NILM.

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AUTHORS

B. Sc. Deyvison de Paiva Penha is a Master Student in the Electrical Engineering Graduate Program in Federal University of Pará. He received his bachelor degree in 2009 at the Federal University of Pará. Prof. Dr. Adriana Rosa Garcez Castro has a Master's degree in Electrical Engineering from the Federal University of Pará in 1995 and a PhD in Electrical Engineering from the Faculty of Engineering of the University of Porto in 2004. She is currently a Professor at the Federal University of Pará. His areas of interest are: Control of Electronic Processes and Computational Intelligence applied to Energy Systems

ESB PLATFORM INTEGRATING KNIME DATAMINING TOOL ORIENTED ON INDUSTRY 4.0 BASED ON ARTIFICIAL NEURAL NETWORK PREDICTIVE MAINTENANCE

Alessandro Massaro, Vincenzo Maritati, Angelo Galiano,
Vitangelo Birardi, Leonardo Pellicani

Dyrecta Lab, IT research Laboratory, via Vescovo Simplicio,45,
70014 Conversano (BA), Italy

ABSTRACT

In this paper are discussed some results related to an industrial project oriented on the integration of data mining tools into Enterprise Service Bus (ESB) platform. WSO2 ESB has been implemented for data transaction and to interface a client web service connected to a KNIME workflow behaving as a flexible data mining engine. In order to validate the implementation two test have been performed: the first one is related to the data management of two relational database management system (RDBMS) merged into one database whose data have been processed by KNIME dashboard statistical tool thus proving the data transfer of the prototype system; the second one is related to a simulation of two sensor data belonging to two distinct production lines connected to the same ESB. Specifically in the second example has been developed a practical case by processing by a Multilayered Perceptron (MLP) neural networks the temperatures of two milk production lines and by providing information about predictive maintenance. The platform prototype system is suitable for data automatism and Internet of Thing (IoT) related to Industry 4.0, and it is suitable for innovative hybrid system embedding different hardware and software technologies integrated with ESB, data mining engine and client web-services.

KEYWORDS

ESB, Data Mining, KNIME, Industry 4.0, Predictive Maintenance, Artificial Neural Networks (ANN), MLP neural network.

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AUTHOR

Alessandro Massaro: Research & Development Chief of Dyrecta Lab s.r.l.



SUGARCANE YIELD FORECASTING USING ARTIFICIAL NEURAL NETWORK MODELS

Sunil Kumar¹, Vivek Kumar² and R. K. Sharma³

¹Research Scholar, Department of Computer Science, Gurukula Kangri Vishwavidyalaya, Haridwar, India ²Associate Professor, Department of Computer Science, Gurukula Kangri Vishwavidyalaya, Haridwar, India ³Professor, Department of Computer Science and Engineering, Thapar University, Patiala, India

ABSTRACT

Neural networks have gained a great deal of importance in the area of soft computing and are widely used in making predictions. The work presented in this paper is about the development of Artificial Neural Network (ANN) based models for the prediction of sugarcane yield in India. The ANN models have been experimented using different partitions of training patterns and different combinations of ANN parameters. Experiments have also been conducted for different number of neurons in hidden layer and the algorithms for ANN training. For this work, data has been obtained from the website of Directorate of Economics and Statistics, Ministry of Agriculture, Government of India. In this work, the experiments have been conducted for 2160 different ANN models. The least Root Mean Square Error (RMSE) value that could be achieved on test data was 4.03%. This has been achieved when the data was partitioned in such a way that there were 10% records in the test data, 10 neurons in hidden layer, learning rate was 0.001, the error goal was set to 0.01 and traincgb algorithm in MATLAB was used for ANN training.

KEYWORDS

ANN, BPNN, RMSE, Sugarcane yield, Forecasting

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ARTIFICIAL NEURAL NETWORK CONTROLLER FOR PERFORMANCE OPTIMIZATION OF SINGLE PHASE INVERTER

Shubhangi S. Ambekar¹ and Madhuri A. Chaudhari²

¹Department of Electrical Engg., K.D.K. College of Engg., Nagpur, M.S., India

²Department of Electrical Engg., Visvesvaraya National Institute of Technology, Nagpur, M.S., India

ABSTRACT

Thyristorised Power control provides high efficiency. However, generated harmonics cause a nuisance in power system operation. The work presented here, deals with reduction of harmonics (3rd-11th) by using Multiple Pulse Modulation technique. Traditional numerical methods do not yield accurate pulse-positions as non-linearity is involved in computation. In this paper, a continuous Hopfield Neural Network is designed for Harmonic minimization in a 1 Φ inverter output voltage. Results show considerable improvement in voltage spectrum if trigger pulses are generated at the ANN positions as harmonic contents are reduced with significant improvement in fundamental voltage resulting in reduction in device ratings. The ANN controlled voltage is used to drive a 1 Φ Induction motor in MATLAB simulation and is compared with SPWM controlled VSI driving the same motor load. The quantitative analysis is given in tabular form. This shows feasibility of design of a controller for optimized performance of a single phase VSI.

KEYWORDS

Neural Network controller, Harmonic minimization, Performance optimization, Inverter, Motor control

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AUTHORS

Shubhangi S. Ambekar was born on 25th April 1968. She received B.E (Electronics & Power Engg.) degree from Visvesvaraya Regional College of Engineering, Nagpur and M.Tech. (By Research) from Visvesvaraya National Institute of Technology, Nagpur and is presently working as Associate Professor, Department of electrical engineering at K.D.K college of engineering, Nagpur, Maharashtra State, India. Her research interests are in the area of Power Electronics and ac drives. She is a member of Institution of Engineers (India) and Indian Society for Technical Education.



Madhuri A. Chaudhari was born in Maharashtra, India, on January 28, 1968. She received the B.E. degree from Amaravati university, Amaravati, India, M.Tech. degree from Visvesvaraya Regional College of Engineering, Nagpur University, Nagpur, India, and the Ph.D. degree from Visvesvaraya National Institute of Technology, Nagpur, all in electrical engineering. She is currently a Associate Professor with the Department of Electrical Engineering, VNIT, Nagpur. Her research interests are in the areas of power electronics, FACTS, and ac–dc drives. Dr. Chaudhari is a member of the IEEE, Institution of Engineers (India) and the Indian Society for Technical Education.

